

Guide to Energy Symbols

Throughout this document, when Energy symbols are found in attack cost, Weakness, Resistance, Retreat Cost, and Pokémon type, they will be noted as the following:

G: Grass Energy symbol
R: Fire Energy symbol
W: Water Energy symbol
L: Lightning Energy symbol
P: Psychic Energy symbol
F: Fighting Energy symbol
C: Colorless Energy symbol
D: Darkness Energy symbol
M: Metal Energy symbol

To prevent confusion, within card text itself, the symbols will be contained within brackets. For example, {R} would denote one Fire Energy symbol.

Guide to Rarity Symbols

Throughout this document, letters have been used to represent rarity symbols.

H: rare Holo
R: rare
U: Uncommon
C: Common
R-EX: rare Holo ex
R-HS: rare Holo

Thus, a card with the text “Rarity: C” would be a common card.

Altaria

70 HP

Pokémon Type: C

Stage 1 Pokémon

Evolves from Swablu

Illus. Kyoko Umemoto

[Poké-Body] Safeguard

Prevent all effects of attacks, including damage, done to Altaria by your opponent's Pokémon-ex.

L Double Wing Attack

Does 20 damage to each Defending Pokémon.

WCC **Dive** 50

Weakness: L

Resistance: F

Retreat Cost: C
Collector Number: 1/107
Rarity: H

Beautifly

100 HP
Pokémon Type: G
Stage 2 Pokémon
Evolves from Silcoon
Illus. Kagemaru Himeno

[Poké-Body] Hunch

As long as Beautifly's remaining HP is 40 or less, Beautifly does 40 more damage to the Defending Pokémon (before applying Weakness and Resistance).

G Luring Antenna 20

Before doing damage, you may choose 1 of your opponent's Benched Pokémon and switch it with 1 of the Defending Pokémon. If you do, this attack does 20 damage to the new Defending Pokémon. Your opponent chooses the Defending Pokémon to switch.

GCC Cutting Wind 50

Weakness: R
Retreat Cost: C
Collector Number: 2/107
Rarity: H

Breloom

80 HP
Pokémon Type: F
Stage 1 Pokémon
Evolves from Shroomish
Illus. Hajime Kusajima

C Leaf Poison 20

If Breloom has any {G} Energy attached to it, the Defending Pokémon is now Poisoned.

FCC Hustle Punch 70-

During your next turn, Hustle Punch attack's base damage is 50 instead of 70.

Weakness: P
Retreat Cost: C
Collector Number: 3/107
Rarity: H

Camerupt

90 HP
Pokémon Type: R
Stage 1 Pokémon
Evolves from Numel
Illus. Tomokazu Komiya
C Back Burner

Search your discard pile for up to 2 basic Energy cards and attach them to your Pokémon in any way you like.

RCC Split Bomb

Choose 2 of your opponent's Pokémon. This attack does 30 damage to each of them.

(Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: W

Retreat Cost: CC

Collector Number: 4/107

Rarity: H

Claydol

80 HP

Pokémon Type: F

Stage 1 Pokémon

Evolves from Baltoy

Illus. Hajime Kusajima

[Poké-Power] Psychic Trace

Once during your turn (before your attack), if Claydol is your Active Pokémon, you may shuffle your hand into your deck. Then, draw a number of cards equal to the number of cards in your opponent's hand. This power can't be used if Claydol is affected by a Special Condition.

CC Ancient Mantra 20+

If Claydol has any {P} Energy attached to it, the Defending Pokémon is now Confused.

If Claydol has any {F} Energy attached to it, this attack does 20 damage plus 20 more damage.

Weakness: W

Retreat Cost: C

Collector Number: 5/107

Rarity: H

Crawdaunt

70 HP

Pokémon Type: D

Stage 1 Pokémon

Evolves from Corphish

Illus. Tomoko Wakai

[Poké-Body] Dark Protection

Any damage done to Crawdaunt by your opponent's attacks is reduced by 10 for each {D} Energy attached to Crawdaunt (after applying Weakness and Resistance). You can't reduce more than 20 damage in this way.

CC Bubblebeam 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

DCC Cross-Cut 40+

If the Defending Pokémon is an Evolved Pokémon, this attack does 40 damage plus 20 more damage.

Weakness: G

Resistance: P
Retreat Cost: C
Collector Number: 6/107
Rarity: H

Dusclops

70 HP
Pokémon Type: P
Stage 1 Pokémon
Evolves from Duskull
Illus. Tomoko Wakai
P Psychic Removal 20

Flip 2 coins. If both of them are heads, discard all Energy attached to the Defending Pokémon.

PPC Powerful Hand

Count the number of cards in your hand. Put that many damage counters on the Defending Pokémon. You can't put more than 7 damage counters in this way.

Weakness: D
Resistance: F
Retreat Cost: C
Collector Number: 7/107
Rarity: H

Gyarados

90 HP
Pokémon Type: W
Stage 1 Pokémon
Evolves from Magikarp
Illus. Hisao Nakamura
W Dragon Spark

This attack does 10 damage to each of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

CC Full Retaliation 20×

Does 20 damage times the number of damage counters on all of your Magikarp.

WWCC Pulverize 50+

If the Defending Pokémon already has at least 2 damage counters on it, this attack does 50 damage plus 50 more damage.

Weakness: L
Retreat Cost: CC
Collector Number: 8/107
Rarity: H

Jirachi

60 HP
Pokémon Type: M

Basic Pokémon

Illus. Sumiyoshi Kizuki

[Poké-Power] Wishing Star

Once during your turn (before your attack), if Jirachi is your Active Pokémon, you may look at the top 5 cards of your deck, choose 1 of them, and put it into your hand. Shuffle your deck afterward. Jirachi and your other Active Pokémon, if any, are now Asleep.

This power can't be used if Jirachi is affected by a Special Condition.

MC **Metallic Blow** 20+

If the Defending Pokémon has any Poké-Bodies, this attack does 20 damage plus 30 more damage.

Weakness: R

Resistance: G

Retreat Cost: C

Collector Number: 9/107

Rarity: H

Ludicolo

100 HP

Pokémon Type: W

Stage 2 Pokémon

Evolves from Lombre

Illus. Atsuko Nishida

[Poké-Power] Swing Dance

Once during your turn (before your attack), you may draw a card. This power can't be used if Ludicolo is affected by a Special Condition.

W **Healing Steps** 30

You may discard as many cards as you like from your hand. If you do, remove that many damage counters from Ludicolo.

WCC **Circular Steps** 10×

Does 10 damage times the number of Pokémon in play (both yours and your opponent's), excluding Ludicolo.

Weakness: L

Retreat Cost: CC

Collector Number: 10/107

Rarity: H

Metagross

100 HP

Pokémon Type: P

Stage 2 Pokémon

Evolves from Metang

Illus. Hisao Nakamura

[Poké-Power] Super Connectivity

Once during your turn (before your attack), you may search your discard pile for a {P} or {M} Energy card and attach it to your Active Pokémon. Then, put 1 damage counter on that Pokémon. This power can't be used if Metagross is affected by a Special Condition.

PC Link Blast 70

If Metagross and the Defending Pokémon have a different amount of Energy attached to them, this attack's base damage is 40 instead of 70.

Weakness: P

Retreat Cost: CC

Collector Number: 11/107

Rarity: H

Mightyena

70 HP

Pokémon Type: D

Stage 1 Pokémon

Evolves from Poochyena

Illus. Naoyo Kimura

C Seek Out

Search your deck for any 1 card and put it into your hand. Shuffle your deck afterward.

CC Pull Away 30

If your opponent has 5 or more cards in his or her hand, your opponent discards a number of cards until your opponent has 4 cards left in his or her hand.

Weakness: F

Resistance: P

Retreat Cost: 0

Collector Number: 12/107

Rarity: H

Ninjask

70 HP

Pokémon Type: G

Stage 1 Pokémon

Evolves from Nincada

Illus. Katsura Tabata

[Poké-Body] Fast Protection

Prevent all effects, including damage, done to Ninjask by your opponent's attacks from his or her Basic Pokémon.

C Swords Dance

During your next turn, Ninjask's Slash attack's base damage is 80.

C Slash 30

Weakness: L

Retreat Cost: 0

Collector Number: 13/107

Rarity: H

Shedinja

50 HP

Pokémon Type: P

Stage 1 Pokémon

Evolves from Nincada

Illus. Yukiko Baba

[Poké-Body] Empty Shell

When Shedinja is Knocked Out, your opponent doesn't take any Prize cards.

C Extra Curse

Put 2 damage counters on the Defending Pokémon. If the Defending Pokémon is Pokémon-ex, put 4 damage counters instead.

Retreat Cost: 0

Collector Number: 14/107

Rarity: H

Slaking

120 HP

Pokémon Type: C

Stage 2 Pokémon

Evolves from Vigoroth

Illus. Mitsuhiro Arita

[Poké-Body] Lazy Aura

As long as Slaking is your Active Pokémon, any damage done by attacks from your opponent's Pokémon-ex is reduced by 30 (before applying Weakness and Resistance).

CC Amnesia 20

Choose 1 of the Defending Pokémon's attacks. That Pokémon can't use that attack during your opponent's next turn.

CCCC Lazy Headbutt 70

Slaking is now Asleep.

Weakness: F

Retreat Cost: CCC

Collector Number: 15/107

Rarity: H

Deoxys

70 HP

Pokémon Type: P

Basic Pokémon

Illus. Hironobu Yoshida

[Poké-Power] Form Change

Once during your turn (before your attack), you may search your deck for another Deoxys and switch it with Deoxys. (Any cards attached to Deoxys, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Deoxys on top of your deck. Shuffle your deck afterward. You can't use more than 1 Form Change Poké-Power each turn.

PC Link Blast 40

If Deoxys and the Defending Pokémon have a different amount of Energy attached to them, this attack's base damage is 20 instead of 40.

Weakness: P

Retreat Cost: C
Collector Number: 16/107
Rarity: R

Deoxys

70 HP
Pokémon Type: P
Basic Pokémon
Illus. Hironobu Yoshida
[Poké-Power] Form Change

Once during your turn (before your attack), you may search your deck for another Deoxys and switch it with Deoxys. (Any cards attached to Deoxys, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Deoxys on top of your deck. Shuffle your deck afterward. You can't use more than 1 Form Change Poké-Power each turn.

PCC Energy Crush 10+

Does 10 damage plus 10 more damage for each Energy attached to all of your opponent's Pokémon.

Weakness: P
Retreat Cost: C
Collector Number: 17/107
Rarity: R

Deoxys

70 HP
Pokémon Type: P
Basic Pokémon
Illus. Hironobu Yoshida
[Poké-Power] Form Change

Once during your turn (before your attack), you may search your deck for another Deoxys and switch it with Deoxys. (Any cards attached to Deoxys, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Deoxys on top of your deck. Shuffle your deck afterward. You can't use more than 1 Form Change Poké-Power each turn.

PC Barrier Attack 20

During your opponent's next turn, any damage done to Deoxys by attacks is reduced by 30 (after applying Weakness and Resistance).

Weakness: P
Retreat Cost: C
Collector Number: 18/107
Rarity: R

Ludicolo

100 HP
Pokémon Type: W

Stage 2 Pokémon

Evolves from Lombre

Illus. Ken Sugimori

[Poké-Power] Happy Dance

Once during your turn (before your attack), you may remove 1 damage counter from each of your Pokémon. You can't use more than 1 Happy Dance Poké-Power each turn. This power can't be used if Ludicolo is affected by a Special Condition.

CCC Water Punch 40+

Flip a coin for each {W} Energy attached to Ludicolo. This attack does 40 damage plus 20 more damage for each heads.

Weakness: L

Retreat Cost: CC

Collector Number: 19/107

Rarity: R

Magcargo

80 HP

Pokémon Type: R

Stage 1 Pokémon

Evolves from Slugma

Illus. Midori Harada

[Poké-Power] Smooth Over

Once during your turn (before your attack), you may search your deck for a card. Shuffle your deck, then put that card on top of your deck. This power can't be used if Magcargo is affected by a Special Condition.

C Knock Over 10

You may discard any Stadium card in play.

RCC Combustion 50

Weakness: W

Retreat Cost: CCC

Collector Number: 20/107

Rarity: R

Pelipper

70 HP

Pokémon Type: W

Stage 1 Pokémon

Evolves from Wingull

Illus. Tomokazu Komiya

C Bay Dance 10

During your next turn, if any of your current Active Pokémon does damage to any Defending Pokémon, the attack does 30 more damage (before applying Weakness and Resistance).

WCC Aqua Sonic 50

This attack's damage is not affected by Resistance.

Weakness: L

Resistance: F
Retreat Cost: C
Collector Number: 21/107
Rarity: R

Rayquaza

80 HP
Pokémon Type: C
Basic Pokémon
Illus. Hiromichi Sugiyama
[Poké-Body] Dragon Aura

As long as Rayquaza has any basic {R} Energy cards and any basic {L} Energy cards attached to it, prevent all effects, except damage, by an opponent's attack done to Rayquaza.

CC Tumbling Attack 20+

Flip a coin. If heads, this attack does 20 damage plus 20 more damage.

Weakness: C
Retreat Cost: C
Collector Number: 22/107
Rarity: R

Sableye

60 HP
Pokémon Type: D
Basic Pokémon
Illus. Aya Kusube
[Poké-Power] Night Vision

Once during your turn (before your attack), if Sableye is your Active Pokémon, you may look at your opponent's hand. This power can't be used if Sableye is affected by a Special Condition.

C Slash 10

D Limitation

Your opponent can't play any Supporter cards from his or her hand during your opponent's next turn.

Resistance: C
Retreat Cost: C
Collector Number: 23/107
Rarity: R

Seaking

70 HP
Pokémon Type: W
Stage 1 Pokémon
Evolves from Goldeen
Illus. Atsuko Nishida

W **Triple Breach**

Choose 3 of your opponent's Pokémon. This attack does 10 damage to each of those Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

CC **Rend** 30+

If the Defending Pokémon already has any damage counters on it, this attack does 30 damage plus 20 more damage.

Weakness: L

Retreat Cost: 0

Collector Number: 24/107

Rarity: R

Shiftry

110 HP

Pokémon Type: G

Stage 2 Pokémon

Evolves from Nuzleaf

Illus. Kouki Saitou

[Poké-Power] Fan Action

Once during your turn (before your attack), you may switch 1 of the Defending Pokémon with 1 of your opponent's Benched Pokémon. Your opponent chooses the Benched Pokémon to switch. This power can't be used if Shiftry is affected by a Special Condition.

GCC **Stadium Power** 50+

If there is any Stadium card in play, this attack does 50 damage plus 20 more damage.

Weakness: R

Retreat Cost: C

Collector Number: 25/107

Rarity: R

Skarmory

70 HP

Pokémon Type: M

Basic Pokémon

Illus. Kouki Saitou

[Poké-Body] Metallic Lift

If Skarmory has any {M} Energy attached to it, the Retreat Cost for Skarmory is 0.

C **Spearhead**

Draw a card.

CC **Heavy Metal** 10+

Flip a coin for each {M} Energy attached to Skarmory. This attack does 10 damage plus 20 more damage for each heads.

Weakness: L

Resistance: F

Retreat Cost: C

Collector Number: 26/107

Rarity: R

Tropius

80 HP

Pokémon Type: G

Basic Pokémon

Illus. Miki Tanaka

[Poké-Body] Tropical Motion

As long as Tropius is your Active Pokémon, your opponent's Pokémon have no Resistance.

G Miracle Blow

Flip a coin. If heads, choose 1 Special Condition. The Defending Pokémon is now affected by that Special Condition.

CCCC Stomp 40+

Flip a coin. If heads, this attack does 40 damage plus 20 more damage.

Weakness: R

Retreat Cost: C

Collector Number: 27/107

Rarity: R

Whiscash

90 HP

Pokémon Type: F

Stage 1 Pokémon

Evolves from Barboach

Illus. Miki Tanaka

C Raging Tremble

Flip a coin. If heads, this attack does 10 damage for each damage counter on Whiscash to each Defending Pokémon. If tails, this attack does 10 damage for each damage counter on Whiscash to the Defending Pokémon.

FFC Dwindling Wave 70-

Does 70 damage minus 10 damage for each damage counter on Whiscash.

Weakness: G

Retreat Cost: CC

Collector Number: 28/107

Rarity: R

Xatu

70 HP

Pokémon Type: P

Stage 1 Pokémon

Evolves from Natu

Illus. Yuka Morii

[Poké-Body] Mirror Coat

If Xatu is Burned or Poisoned by an opponent's attack (even if Xatu is Knocked Out), the Attacking Pokémon is now affected by the same Special Conditions (1 if there is only 1).

C Dazzle Dance

Each Defending Pokémon is now Confused.

PC **Psyloop** 30+

Does 30 damage plus 30 more damage for each Trainer card your opponent has in play.

Weakness: L

Resistance: F

Retreat Cost: 0

Collector Number: 29/107

Rarity: R

Donphan

80 HP

Pokémon Type: F

Stage 1 Pokémon

Evolves from Phanpy

Illus. Yuka Morii

F **Spinning Horn**

Does 10 damage to each of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

FCC **Rock Hurl** 50

This attack's damage is not affected by Resistance.

Weakness: G

Retreat Cost: C

Collector Number: 30/107

Rarity: U

Golbat

70 HP

Pokémon Type: G

Stage 1 Pokémon

Evolves from Zubat

Illus. Sachiko Adachi

[Poké-Body] **Self-control**

Golbat can't be Paralyzed.

GC **Spiral Drain** 20

Remove 1 damage counter from Golbat.

Weakness: P

Retreat Cost: 0

Collector Number: 31/107

Rarity: U

Grumpig

80 HP

Pokémon Type: P

Stage 1 Pokémon

Evolves from Spoink

Illus. Ken Sugimori

[Poké-Body] Carefree

Grumpig can't be Confused.

PC **Hypnoblast** 20

The Defending Pokémon is now Asleep.

PCC **Extra Ball** 50+

If the Defending Pokémon is Pokémon-ex, this attack does 50 damage plus 30 more damage.

Weakness: P

Retreat Cost: C

Collector Number: 32/107

Rarity: U

Lombre

70 HP

Pokémon Type: W

Stage 1 Pokémon

Evolves from Lotad

Illus. Atsuko Nishida

[Poké-Body] Aqua Lift

If Lombre has any {W} Energy attached to it, the Retreat Cost for Lombre is 0.

CC **Ambush** 20+

Flip a coin. If heads, this attack does 20 damage plus 20 more damage.

Weakness: L

Retreat Cost: C

Collector Number: 33/107

Rarity: U

Lombre

70 HP

Pokémon Type: W

Stage 1 Pokémon

Evolves from Lotad

Illus. Ken Sugimori

[Poké-Body] Natural Cure

When you attach a {W} Energy card from your hand to Lombre, remove all Special Conditions from Lombre.

CC **Blot** 20

Remove 2 damage counters from Lombre.

Weakness: L

Retreat Cost: C

Collector Number: 34/107

Rarity: U

Lotad

50 HP

Pokémon Type: W

Basic Pokémon

Illus. Atsuko Nishida

W **Surprise** 10

Choose 1 card from your opponent's hand without looking. Look at the card you chose, then have your opponent shuffle that card into his or her deck.

Weakness: L

Retreat Cost: C

Collector Number: 35/107

Rarity: U

Lunatone

60 HP

Pokémon Type: F

Basic Pokémon

Illus. Kyoko Umemoto

[Poké-Body] Moonglow

The Retreat Cost for each Solrock you have in play is 0.

C **Foresight**

Look at the top 5 cards of either player's deck and put them back on top of that player's deck in any order.

FC **Target Beam** 20+

Does 20 damage plus 10 more damage for each Solrock you have in play.

Weakness: W

Retreat Cost: C

Collector Number: 36/107

Rarity: U

Magcargo

80 HP

Pokémon Type: R

Stage 1 Pokémon

Evolves from Slugma

Illus. Aya Kusube

C **Headbutt** 20

RCC **Burning Ball** 50

If Magcargo has at least 2 {R} Energy attached to it, the Defending Pokémon is now Burned.

Weakness: W

Retreat Cost: CC

Collector Number: 37/107

Rarity: U

Manectric

70 HP

Pokémon Type: L

Stage 1 Pokémon

Evolves from Electrike

Illus. Hajime Kusajima

L Thunder Spear

Choose 1 of your opponent's Pokémon. This attack does 20 damage to that Pokémon.

(Don't apply Weakness and Resistance for Benched Pokémon.)

CCC Magnetic Tackle 40+

You may do 40 damage plus 10 more damage for each {L} Energy attached to Manectric.

If you do, Manectric does 10 damage to itself.

Weakness: F

Resistance: M

Retreat Cost: C

Collector Number: 38/107

Rarity: U

Masquerain

60 HP

Pokémon Type: G

Stage 1 Pokémon

Evolves from Surskit

Illus. Mitsuhiro Arita

[Poké-Body] Intimidating Pattern

As long as Masquerain is your Active Pokémon, any damage done by an opponent's attack is reduced by 20 (before applying Weakness and Resistance). You can't use more than 1 Intimidating Pattern Poké-Body each turn.

G Stun Spore 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Weakness: L

Resistance: F

Retreat Cost: 0

Collector Number: 39/107

Rarity: U

Metang

80 HP

Pokémon Type: P

Stage 1 Pokémon

Evolves from Beldum

Illus. Hisao Nakamura

PC Psychic Boom 10+

Does 10 damage plus 10 more damage for each Energy attached to the Defending Pokémon.

PCC Quick Blow 40+

Flip a coin. If heads, this attack does 40 damage plus 20 more damage.

Weakness: P

Retreat Cost: CC

Collector Number: 40/107

Rarity: U

Minun

60 HP

Pokémon Type: L

Basic Pokémon

Illus. Hajime Kusajima

C Sniff Out

Put any 1 card from your discard pile into your hand.

L Negative Spark

Does 20 damage to each of your opponent's Pokémon that has any Poké-Bodies. Don't apply Weakness and Resistance.

Weakness: F

Retreat Cost: C

Collector Number: 41/107

Rarity: U

Nosepass

60 HP

Pokémon Type: F

Basic Pokémon

Illus. Sumiyoshi Kizuki

[Poké-Power] Magnetic Reversal

Once during your turn (before your attack), if Nosepass is your Active Pokémon, you may flip a coin. If heads, switch 1 of your opponent's Benched Pokémon with 1 of the Defending Pokémon. Your opponent chooses the Defending Pokémon to switch. This power can't be used if Nosepass is affected by a Special Condition.

C Sharpen 10

Weakness: W

Retreat Cost: C

Collector Number: 42/107

Rarity: U

Nuzleaf

70 HP

Pokémon Type: G

Stage 1 Pokémon

Evolves from Seedot

Illus. Kouki Saitou

C Eerie Light

The Defending Pokémon is now Confused.

GCC One-Two Strike 30+

Flip 2 coins. This attack does 30 damage plus 20 more damage for each heads.

Weakness: R

Retreat Cost: C

Collector Number: 43/107

Rarity: U

Plusle

60 HP

Pokémon Type: L

Basic Pokémon

Illus. Hajime Kusajima

C Call for Family

Search your deck for up to 2 Basic Pokémon and put them onto your Bench. Shuffle your deck afterward.

L Positive Spark

Does 20 damage to each of your opponent's Pokémon that has any Poké-Powers. Don't apply Weakness and Resistance.

Weakness: F

Retreat Cost: C

Collector Number: 44/107

Rarity: U

Shelgon

80 HP

Pokémon Type: C

Stage 1 Pokémon

Evolves from Bagon

Illus. Aya Kusube

[Poké-Body] Hard Protection

Prevent all damage done to Shelgon by attacks from your Pokémon.

RW Rock Smash 30+

Flip a coin. If heads, this attack does 30 damage plus 10 more damage.

Weakness: C

Resistance: RF

Retreat Cost: CC

Collector Number: 45/107

Rarity: U

Silcoon

80 HP

Pokémon Type: G

Stage 1 Pokémon

Evolves from Wurmple

Illus. Kagemaru Himeno

C Ram 10

GC Advanced Armor

During your opponent's next turn, prevent all effects of attacks, including damage, done to Silcoon by your opponent's Evolved Pokémon.

Weakness: R

Retreat Cost: CC

Collector Number: 46/107

Rarity: U

Solrock

70 HP

Pokémon Type: P

Basic Pokémon

Illus. Kyoko Umemoto

[Poké-Body] Sunbeam

The maximum HP for each Lunatone you have in play is now 80.

C Scorching Light

Flip a coin. If heads, the Defending Pokémon is now Paralyzed. If tails, the Defending Pokémon is now Burned.

P Reflected Beam

Choose 1 of your opponent's Benched Pokémon. This attack does 10 damage to that Pokémon for each Lunatone you have in play. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: G

Retreat Cost: CC

Collector Number: 47/107

Rarity: U

Starmie

70 HP

Pokémon Type: W

Stage 1 Pokémon

Evolves from Staryu

Illus. Yukiko Baba

[Poké-Body] Core Guard

As long as Starmie has any {P} Energy attached to it, damage done to Starmie by attacks is reduced by 10 (after applying Weakness and Resistance).

W Energy Flip

Choose 1 of your opponent's Benched Pokémon. This attack does 10 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.) You may move an Energy attached to that Pokémon to another of your opponent's Pokémon.

P Psychic Boom 10+

Does 10 damage plus 10 more damage for each Energy attached to the Defending Pokémon.

Weakness: L

Retreat Cost: C
Collector Number: 48/107
Rarity: U

Swellow

70 HP
Pokémon Type: C
Stage 1 Pokémon
Evolves from Taillow
Illus. Midori Harada

CC **Mid-air Crush**

Choose 1 of your opponent's Pokémon. This attack does 20 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.) Flip a coin. If heads, your opponent discards 1 Energy card, if any, attached to that Pokémon.

CC **Nosedive** 40

Flip a coin. If tails, Swellow does 10 damage to itself.

Weakness: L

Resistance: F

Retreat Cost: 0

Collector Number: 49/107

Rarity: U

Vigorothe

80 HP
Pokémon Type: C
Stage 1 Pokémon
Evolves from Slakoth
Illus. Mitsuhiro Arita

[Poké-Body] **Vigorous Aura**

As long as Vigorothe is your Active Pokémon, attacks by each player's Active Pokémon (both if there are 2) do 10 more damage to any Active Pokémon (before applying

Weakness and Resistance).

CC **Scratch** 30

Weakness: F

Retreat Cost: CC

Collector Number: 50/107

Rarity: U

Weezing

70 HP
Pokémon Type: G
Stage 1 Pokémon
Evolves from Koffing
Illus. Hisao Nakamura

C **Liability**

Put damage counters on the Defending Pokémon until it is 10 HP away from being Knocked Out. Weezing does 70 damage to itself.

GC Smogscreen 20

The Defending Pokémon is now Poisoned. If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing.

Weakness: P

Retreat Cost: C

Collector Number: 51/107

Rarity: U

Bagon

50 HP

Pokémon Type: C

Basic Pokémon

Illus. Takao Unno

R Singe

Flip a coin. If heads, the Defending Pokémon is now Burned.

W Doubleslap 10×

Flip 2 coins. This attack does 10 damage times the number of heads.

Weakness: C

Resistance: RF

Retreat Cost: C

Collector Number: 52/107

Rarity: C

Baltoy

50 HP

Pokémon Type: F

Basic Pokémon

Illus. Kenkichi Toyama

C Spinning Attack 10

FC Selfdestruct 40

Does 10 damage to each Benched Pokémon (both yours and your opponent's). (Don't apply Weakness and Resistance for Benched Pokémon.) Baltoy does 50 damage to itself.

Weakness: W

Retreat Cost: C

Collector Number: 53/107

Rarity: C

Barboach

50 HP

Pokémon Type: W

Basic Pokémon

Illus. Miki Tanaka

C Amnesia

Choose 1 of the Defending Pokémon's attacks. That Pokémon can't use that attack during your opponent's next turn.

F Tackle 10

Weakness: G

Retreat Cost: C

Collector Number: 54/107

Rarity: C

Beldum

50 HP

Pokémon Type: P

Basic Pokémon

Illus. Hisao Nakamura

CC Flip Over 30

Beldum does 10 damage to itself, and don't apply Weakness and Resistance to this damage.

Weakness: P

Retreat Cost: C

Collector Number: 55/107

Rarity: C

Carvanha

50 HP

Pokémon Type: D

Basic Pokémon

Illus. Tomokazu Komiya

W Sharp Fin 10

DC Rage 10+

Does 10 damage plus 10 more damage for each damage counter on Carvanha.

Weakness: G

Resistance: P

Retreat Cost: C

Collector Number: 56/107

Rarity: C

Corphish

40 HP

Pokémon Type: W

Basic Pokémon

Illus. Takao Unno

[Poké-Body] Exoskeleton

Any damage done to Corphish by attacks is reduced by 10 (after applying Weakness and Resistance).

C Double Chop 10×

Flip 2 coins. This attack does 10 damage times the number of heads.

Weakness: L

Retreat Cost: C

Collector Number: 57/107

Rarity: C

Duskull

40 HP

Pokémon Type: P

Basic Pokémon

Illus. Tomoko Wakai

C Paralyzing Gaze

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

PC **Will-o'-the-wisp** 20

Weakness: D

Resistance: F

Retreat Cost: C

Collector Number: 58/107

Rarity: C

Electrike

50 HP

Pokémon Type: L

Basic Pokémon

Illus. Naoyo Kimura

L High Voltage

Flip a coin. If heads, your opponent can't play Trainer cards from his or her hand during his or her next turn.

CC **Gnaw** 20

Weakness: F

Resistance: M

Retreat Cost: C

Collector Number: 59/107

Rarity: C

Electrike

50 HP

Pokémon Type: L

Basic Pokémon

Illus. Hiroki Fuchino

L Recharge

Search your deck for a {L} Energy card and attach it to Electrike. Shuffle your deck afterward.

CC **Quick Attack** 10+

Flip a coin. If heads, this attack does 10 damage plus 20 more damage.

Weakness: F
Retreat Cost: C
Collector Number: 60/107
Rarity: C

Goldeen

50 HP
Pokémon Type: W
Basic Pokémon
Illus. Atsuko Nishida
C Supersonic
Flip a coin. If heads, the Defending Pokémon is now Confused.
W Waterfall 10
Weakness: L
Retreat Cost: C
Collector Number: 61/107
Rarity: C

Koffing

50 HP
Pokémon Type: G
Basic Pokémon
Illus. Hisao Nakamura
G Smog
The Defending Pokémon is now Poisoned.
Weakness: P
Retreat Cost: C
Collector Number: 62/107
Rarity: C

Lotad

50 HP
Pokémon Type: W
Basic Pokémon
Illus. Ken Sugimori
C Rain Splash 10
WC Aqua Wave 20+
Flip a coin. If heads, this attack does 20 damage plus 10 more damage.
Weakness: L
Retreat Cost: C
Collector Number: 63/107
Rarity: C

Magikarp

30 HP

Pokémon Type: W

Basic Pokémon

Illus. Hisao Nakamura

C **Leap Out**

Switch Magikarp with 1 of your Benched Pokémon.

WC **Rage** 10+

Does 10 damage plus 10 more damage for each damage counter on Magikarp.

Weakness: L

Retreat Cost: C

Collector Number: 64/107

Rarity: C

Makuhita

50 HP

Pokémon Type: F

Basic Pokémon

Illus. Asuka Iwashita

C **Thrust** 10

Flip a coin. If tails, this attack does nothing. If heads, discard 1 Energy card attached to the Defending Pokémon.

FC **Rising Lunge** 20+

Flip a coin. If heads, this attack does 20 damage plus 10 more damage.

Weakness: P

Retreat Cost: C

Collector Number: 65/107

Rarity: C

Natu

50 HP

Pokémon Type: P

Basic Pokémon

Illus. Yuka Morii

[Poké-Body] **Mirror Coat**

If Natu is Burned or Poisoned by an opponent's attack (even if Natu is Knocked Out), the Attacking Pokémon is now affected by the same Special Conditions (1 if there is only 1).

C **Razor Wind** 20

Flip a coin. If tails, this attack does nothing.

Weakness: P

Retreat Cost: C

Collector Number: 66/107

Rarity: C

Nincada

50 HP

Pokémon Type: G

Basic Pokémon

Illus. Yukiko Baba

G **Dig Under**

Choose 1 of your opponent's Pokémon. This attack does 10 damage to that Pokémon.

This attack's damage isn't affected by Weakness or Resistance.

CC **Scratch** 20

Weakness: R

Retreat Cost: C

Collector Number: 67/107

Rarity: C

Numel

40 HP

Pokémon Type: R

Basic Pokémon

Illus. Tomokazu Komiya

[**Poké-Body**] **Dense**

Any damage done to Numel by attacks from Evolved Pokémon (both yours and your opponent's) is reduced by 20 (after applying Weakness and Resistance).

C **Ram** 10

Weakness: W

Retreat Cost: C

Collector Number: 68/107

Rarity: C

Phanpy

50 HP

Pokémon Type: F

Basic Pokémon

Illus. Yuka Morii

F **Corkscrew Punch** 10

CC **Double Spin** 20×

Flip 2 coins. This attack does 20 damage times the number of heads.

Weakness: G

Retreat Cost: C

Collector Number: 69/107

Rarity: C

Poochyena

50 HP

Pokémon Type: D

Basic Pokémon

Illus. Aimi Tomita

C Surprise

Choose 1 card from your opponent's hand without looking. Look at the card you chose, then have your opponent shuffle that card into his or her deck.

DC **Sharp Fang** 20

Weakness: F

Resistance: P

Retreat Cost: C

Collector Number: 70/107

Rarity: C

Seedot

40 HP

Pokémon Type: G

Basic Pokémon

Illus. Kouki Saitou

C Collect

Draw a card.

G **Quick Attack** 10+

Flip a coin. If heads, this attack does 10 damage plus 10 more damage.

Weakness: R

Retreat Cost: C

Collector Number: 71/107

Rarity: C

Shroomish

40 HP

Pokémon Type: G

Basic Pokémon

Illus. Kanako Eo

C Stun Spore

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

G **Trip Over** 10+

Flip a coin. If heads, this attack does 10 damage plus 10 more damage.

Weakness: R

Resistance: W

Retreat Cost: C

Collector Number: 72/107

Rarity: C

Slakoth

40 HP

Pokémon Type: C

Basic Pokémon

Illus. Takao Unno

C Yawn

The Defending Pokémon is now Asleep.

C Flail 10×

Does 10 damage times the number of damage counters on Slakoth.

Weakness: F

Retreat Cost: C

Collector Number: 73/107

Rarity: C

Slugma

50 HP

Pokémon Type: R

Basic Pokémon

Illus. Aya Kusube

C Collect

Draw a card.

R Combustion 10

Weakness: W

Retreat Cost: CC

Collector Number: 74/107

Rarity: C

Slugma

50 HP

Pokémon Type: R

Basic Pokémon

Illus. Midori Harada

C Magma Ring 10

The Defending Pokémon can't retreat during your opponent's next turn.

RC Flare 20

Weakness: W

Retreat Cost: CC

Collector Number: 75/107

Rarity: C

Spoink

50 HP

Pokémon Type: P

Basic Pokémon

Illus. Ken Sugimori

C Hypnotic Gaze

The Defending Pokémon is now Asleep.

CC Flop 20

Weakness: P

Retreat Cost: C

Collector Number: 76/107

Rarity: C

Staryu

50 HP

Pokémon Type: W

Basic Pokémon

Illus. Yukiko Baba

C Rapid Spin 10

Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon, if any. You switch Staryu with 1 of your Benched Pokémon, if any.

Weakness: L

Retreat Cost: C

Collector Number: 77/107

Rarity: C

Surskit

50 HP

Pokémon Type: G

Basic Pokémon

Illus. Mitsuhiro Arita

G Agility 10

Flip a coin. If heads, prevent all effects of an attack, including damage, done to Surskit during your opponent's next turn.

Weakness: R

Retreat Cost: C

Collector Number: 78/107

Rarity: C

Swablu

40 HP

Pokémon Type: C

Basic Pokémon

Illus. Kyoko Umemoto

[Poké-Body] Fluff

Whenever Swablu would be damaged or affected by an opponent's attack and already has at least 1 damage counter on it, flip a coin. If heads, prevent all effects of that attack, including damage, done to Swablu.

C Peck 10

Weakness: L

Resistance: F

Retreat Cost: C

Collector Number: 79/107

Rarity: C

Tailow

40 HP

Pokémon Type: C

Basic Pokémon

Illus. Midori Harada

C **Fly** 10

Flip a coin. If tails, this attack does nothing. If heads, prevent all effects of an attack, including damage, done to Tailow during your opponent's next turn.

Weakness: L

Resistance: F

Retreat Cost: C

Collector Number: 80/107

Rarity: C

Wingull

50 HP

Pokémon Type: W

Basic Pokémon

Illus. Tomokazu Komiya

CC **Quick Attack** 10+

Flip a coin. If heads, this attack does 10 damage plus 10 more damage.

Weakness: L

Resistance: F

Retreat Cost: C

Collector Number: 81/107

Rarity: C

Wurmple

50 HP

Pokémon Type: G

Basic Pokémon

Illus. Kagemaru Himeno

C **Ascension**

Search your deck for a card that evolves from Wurmple and put it on Wurmple. (This counts as evolving Wurmple.) Shuffle your deck afterward.

G **Miracle Essence**

Flip a coin. If heads, choose 1 Special Condition. Each Defending Pokémon is now affected by that Special Condition.

Weakness: R

Retreat Cost: C

Collector Number: 82/107

Rarity: C

Zubat

50 HP

Pokémon Type: G
Basic Pokémon
Illus. Sachiko Adachi
[Poké-Body] Self-control
Zubat can't be Paralyzed.
C **Bite** 10
Weakness: P
Retreat Cost: C
Collector Number: 83/107
Rarity: C

Balloon Berry

Trainer card [Pokémon Tool]
Illus. Keiji Kinebuchi
Attach Balloon Berry to 1 of your Pokémon that doesn't already have a Pokémon Tool attached to it. If that Pokémon is Knocked Out, discard this card.
As long as Balloon Berry is attached to a Pokémon, that Pokémon's Retreat Cost is 0.
When this Pokémon retreats, discard Balloon Berry.
Collector Number: 84/107
Rarity: U

Crystal Shard

Trainer card [Pokémon Tool]
Illus. Jungo Suzuki
Attach Crystal Shard to 1 of your Pokémon that doesn't already have a Pokémon Tool attached to it. If that Pokémon is Knocked Out, discard this card.
As long as this card is attached to a Pokémon, that Pokémon's type is {C}. If that Pokémon attacks, discard this card at the end of the turn.
Collector Number: 85/107
Rarity: U

Energy Charge

Trainer card
Illus. Keiji Kinebuchi
Flip a coin. If heads, search your discard pile for 2 Energy cards (1 if there is only 1), show them to your opponent, and shuffle them into your deck.
Collector Number: 86/107
Rarity: U

Lady Outing

Trainer card [Supporter]
Illus. Ken Sugimori
You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your deck for up to 3 different types of basic Energy cards, show them to your opponent, and put them into your hand. Shuffle your deck afterward.

Collector Number: 87/107

Rarity: U

Master Ball

Trainer card

Illus. Keiji Kinebuchi

Look at the top 7 cards from your deck. Choose a Basic Pokémon or Evolution card from those cards, show it to your opponent, and put it into your hand. Put the other 6 cards back on top of your deck. Shuffle your deck afterward.

Collector Number: 88/107

Rarity: U

Meteor Falls

Trainer card [Stadium]

Illus. Ryo Ueda

This card stays in play when you play it. Discard this card if another Stadium card comes into play.

Each player's Active Evolved Pokémon (excluding Pokémon-ex) can use any attack from its Basic Pokémon or its Stage 1 Evolution card. (You still have to pay for that attack's Energy cost.)

Collector Number: 89/107

Rarity: U

Professor Cozmo's Discovery

Trainer card [Supporter]

Illus. Ken Sugimori

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Flip a coin. If heads, draw the bottom 3 cards of your deck. If tails, draw the top 2 cards of your deck.

Collector Number: 90/107

Rarity: U

Space Center

Trainer card [Stadium]

Illus. Ryo Ueda

This card stays in play when you play it. Discard this card if another Stadium card comes into play.

Ignore Poké-Bodies for all Basic Pokémon in play (both yours and your opponent's) (excluding Pokémon-ex and Pokémon that has an owner in its name).

Collector Number: 91/107

Rarity: U

Strength Charm

Trainer card [Pokémon Tool]

Illus. Keiji Kinebuchi

Attach Strength Charm to 1 of your Pokémon that doesn't already have a Pokémon Tool attached to it. If that Pokémon is Knocked Out, discard this card.

Whenever an attack from the Pokémon that Strength Charm is attached to does damage to the Active Pokémon, the attack does 10 more damage (before applying Weakness and Resistance). Discard Strength Charm at the end of the turn in which this Pokémon attacks.

Collector Number: 92/107

Rarity: U

Boost Energy

Illus. Shin-ichi Yoshikawa

Boost Energy can be attached only to an Evolved Pokémon. Discard Boost Energy at the end of the turn it was attached. Boost Energy provides {C}{C}{C} Energy. The Pokémon Boost Energy is attached to can't retreat. If the Pokémon Boost Energy is attached to isn't an Evolved Pokémon, discard Boost Energy.

Collector Number: 93/107

Rarity: U

Heal Energy

Illus. Takumi Akabane

Heal Energy provides {C} Energy. When you attach this card from your hand to 1 of your Pokémon, remove 1 damage counter and all Special Conditions from that Pokémon. If Heal Energy is attached to Pokémon-ex, Heal Energy has no effect other than providing Energy.

Collector Number: 94/107

Rarity: U

Scramble Energy

Illus. Takumi Akabane

Scramble Energy can be attached only to an Evolved Pokémon (excluding Pokémon-ex). Scramble Energy provides {C} Energy. While in play, if you have more Prize cards left than your opponent, Scramble Energy provides every type of Energy but provides only 3 in any combination at a time. If the Pokémon Scramble Energy is attached to isn't an Evolved Pokémon (or evolves into Pokémon-ex), discard Scramble Energy.

Collector Number: 95/107

Rarity: U

Crobat ex

130 HP

Pokémon Type: G

Stage 2 Pokémon

Evolves from Golbat

Illus. Ryo Ueda

[Pokémon-ex]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards.

[Poké-Power] Distortion

Once during your turn (before your attack), if Crobat ex is your Active Pokémon, you may put 1 damage counter on 1 of your opponent's Pokémon. This power can't be used if Crobat ex is affected by a Special Condition.

CC Cross Attack 20×

Flip 4 coins. This attack does 20 damage times the number of heads. If you get 2 or more heads, the Defending Pokémon is now Confused.

GGC Pester 60+

If the Defending Pokémon is affected by a Special Condition, this attack does 60 damage plus 40 more damage.

Weakness: L

Resistance: F

Retreat Cost: 0

Collector Number: 96/107

Rarity: R-EX

Deoxys ex

100 HP

Pokémon Type: P

Basic Pokémon

Illus. Mitsuhiro Arita

[Pokémon-ex]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards.

[Poké-Power] Form Change

Once during your turn (before your attack), you may search your deck for another Deoxys ex and switch it with Deoxys ex. (Any cards attached to Deoxys ex, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Deoxys ex on top of your deck. Shuffle your deck afterward. You can't use more than 1 Form Change Poké-Power each turn.

PC Energy Burst 10+

Does 10 damage plus 10 more damage for each Energy attached to Deoxys ex and the Defending Pokémon.

Weakness: P

Retreat Cost: C

Collector Number: 97/107

Rarity: R-EX

Deoxys ex

110 HP

Pokémon Type: P

Basic Pokémon

Illus. Mitsuhiro Arita

[Pokémon-ex]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards.

[Poké-Power] Form Change

Once during your turn (before your attack), you may search your deck for another Deoxys ex and switch it with Deoxys ex. (Any cards attached to Deoxys ex, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Deoxys ex on top of your deck. Shuffle your deck afterward. You can't use more than 1 Form Change Poké-Power each turn.

PCC Psychic Burst 50+

You may discard 2 Energy attached to Deoxys ex. If you do, this attack does 50 damage plus 20 more damage for each Energy attached to the Defending Pokémon.

Weakness: P

Retreat Cost: CC

Collector Number: 98/107

Rarity: R-EX

Deoxys ex

90 HP

Pokémon Type: P

Basic Pokémon

Illus. Mitsuhiro Arita

[Pokémon-ex]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards.

[Poké-Power] Form Change

Once during your turn (before your attack), you may search your deck for another Deoxys ex and switch it with Deoxys ex. (Any cards attached to Deoxys ex, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Deoxys ex on top of your deck. Shuffle your deck afterward. You can't use more than 1 Form Change Poké-Power each turn.

PCC Psychic Shield 50

Prevent all effects of attacks, including damage, done to Deoxys ex by your opponent's Pokémon-ex during your opponent's next turn.

Weakness: P

Retreat Cost: CC

Collector Number: 99/107

Rarity: R-EX

Hariyama ex

110 HP

Pokémon Type: F

Stage 1 Pokémon

Evolves from Makuhita

Illus. Ryo Ueda

[Pokémon-ex]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards.

[Poké-Body] Commanding Aura

As long as Hariyama ex is your Active Pokémon, your opponent can't play any Stadium cards from his or her hand.

FC Knock Off 40

Choose 1 card from your opponent's hand without looking and discard it.

FFC Pivot Throw 80

During your opponent's next turn, any damage done to Hariyama ex by attacks is increased by 10 (before applying Weakness and Resistance).

Weakness: P

Retreat Cost: CC

Collector Number: 100/107

Rarity: R-EX

Manectric ex

100 HP

Pokémon Type: L

Stage 1 Pokémon

Evolves from Electrike

Illus. Hikaru Koike

[Pokémon-ex]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards.

LC Disconnect 40

Your opponent can't play any Trainer cards (except for Supporter cards) from his or her hand during your opponent's next turn.

LLC Mega Shot

Discard all {L} Energy attached to Manectric ex and then choose 1 of your opponent's Pokémon. This attack does 80 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: F

Resistance: M

Retreat Cost: C

Collector Number: 101/107

Rarity: R-EX

Rayquaza ex

100 HP

Pokémon Type: C

Basic Pokémon

Illus. Shin-ichi Yoshikawa

[Pokémon-ex]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prizes cards.

[Poké-Power] Dragon Boost

Once during your turn, when you put Rayquaza ex from your hand onto your Bench, you may move any number of basic Energy cards attached to your Pokémon to Rayquaza ex.

RL Spiral Blast 20×

Does 20 damage for each basic Energy card attached to Rayquaza ex.

Weakness: C

Resistance: WF
Retreat Cost: CC
Collector Number: 102/107
Rarity: R-EX

Salamence ex

160 HP
Pokémon Type: C
Stage 2 Pokémon
Evolves from Shelgon
Illus. Hikaru Koike

[Pokémon-ex]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards.

[Poké-Body] Dragon Lift

The Retreat Cost for each of your Pokémon (excluding Pokémon-ex and Baby Pokémon) is 0.

RC Flame Jet

Choose 1 of your opponent's Pokémon. This attack does 40 damage to that Pokémon. This attack's damage isn't affected by Weakness or Resistance.

RWCC Bright Flame 120

Discard 2 Energy attached to Salamence ex.

Weakness: C

Resistance: RF

Retreat Cost: CC

Collector Number: 103/107

Rarity: R-EX

Sharpedo ex

100 HP
Pokémon Type: D
Stage 1 Pokémon
Evolves from Carvanha
Illus. Hikaru Koike

[Pokémon-ex]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards.

CC Drag Off 20

Before doing damage, you may switch 1 of your opponent's Benched Pokémon with the Defending Pokémon. If you do, this attack does 20 damage to the new Defending Pokémon. Your opponent chooses the Defending Pokémon to switch.

DDC Darkness Blast 60+

You may discard a {D} Energy attached to Sharpedo ex. If you do, this attack does 60 damage plus 20 more damage and discard 1 Energy card attached to the Defending Pokémon.

Weakness: G

Resistance: P

Retreat Cost: 0

Collector Number: 104/107

Rarity: R-EX

Latias [star]

80 HP

Pokémon Type: C

Basic Pokémon

Illus. Masakazu Fukuda

[Pokémon [star] rule]

You can't have more than 1 Pokémon [star] in your deck.

C Healing Light 10

Remove 1 damage counter from each of your Pokémon (including Latias [star]).

RWP Shooting Star 50+

If the Defending Pokémon is Pokémon-ex, discard all Energy cards attached to Latias [star] and this attack does 50 damage plus 100 more damage.

Weakness: C

Resistance: PF

Retreat Cost: C

Collector Number: 105/107

Rarity: R-HS

Latios [star]

80 HP

Pokémon Type: C

Basic Pokémon

Illus. Masakazu Fukuda

[Pokémon [star] rule]

You can't have more than 1 Pokémon [star] in your deck.

C Miraculous Light 10

Remove 1 damage counter and all Special Conditions from Latios [star].

GLP Shining Star 50+

If the Defending Pokémon is a Stage 2 Evolved Pokémon, discard all Energy cards attached to Latios [star] and this attack does 50 damage plus 100 more damage.

Weakness: C

Resistance: GF

Retreat Cost: C

Collector Number: 106/107

Rarity: R-HS

Rayquaza [star]

90 HP

Pokémon Type: C

Basic Pokémon

Illus. Masakazu Fukuda

[Pokémon [star] rule]

You can't have more than 1 Pokémon [star] in your deck.

RL Spiral Rush 30×

Flip a coin until you get tails. This attack does 30 damage times the number of heads.

RRLL Holy Star

Discard all Energy cards attached to Rayquaza [star]. This attack does 100 damage to each of your opponent's Pokémon-ex. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: C

Resistance: WF

Retreat Cost: CC

Collector Number: 107/107

Rarity: R-HS

Rocket's Raikou ex

100 HP

Pokémon Type: D

Basic Pokémon

Illus. Ryo Ueda

[Pokémon-ex]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards.

[Poké-Power] Lightning Burst

Whenever you attach a {D} Energy card from your hand to Rocket's Raikou ex, you may choose 1 of the Defending Pokémon and switch it with 1 of your opponent's Benched Pokémon. Your opponent chooses the Benched Pokémon to switch. This power can't be used if Rocket's Raikou ex is affected by a Special Condition.

LCC Thunderous Blow 40+

Does 40 damage plus 10 more damage for each {L} Energy attached to Rocket's Raikou ex.

Weakness: F

Retreat Cost: CC

Collector Number: 108/107

Rarity: R-EX